

BATTLETECH™

BATTLEMECH RECORD SHEET

MECH DATA

Type: Jackal JA-KL-55
Movement Points: 30
Walking: 7
Running: 11
Jumping: 0
Engine Type: 210 XL
Tonnage: 30
Tech Base: Inner Sphere
Rules Level: Standard
Role: Striker

Weapons & Equipment Inventory (hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Streak SRM 2	LA	2	2/Msl [M,C]	—	3	6	9
1	ER PPC	RT	15	10 [DE]	—	7	14	23
1	Targeting Computer	CT	—	[E]	—	—	—	—

Ammo: (Streak SRM 2) 50

BV: 1,034

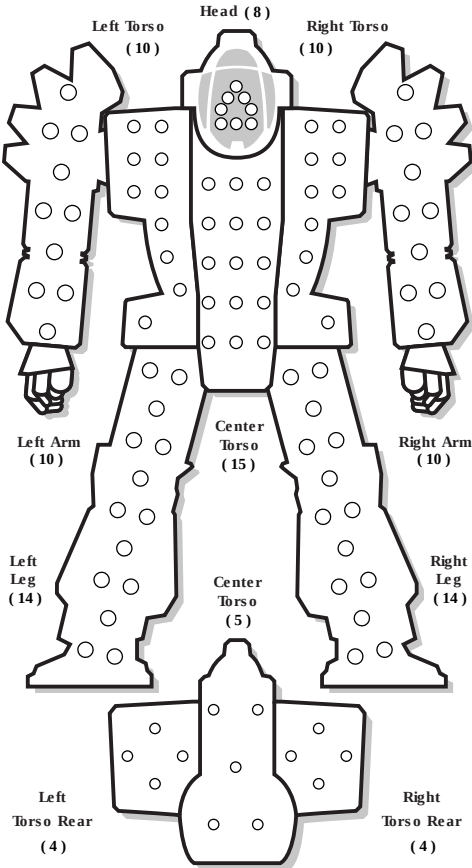
WARRIOR DATA

Name: _____
Gunnery Skill: _____ Piloting Skill: _____
Hits Taken
Consciousness #

1	2	3	4	5	6
3	5	7	10	11	Dead

ARMOR DIAGRAM

Standard Armor

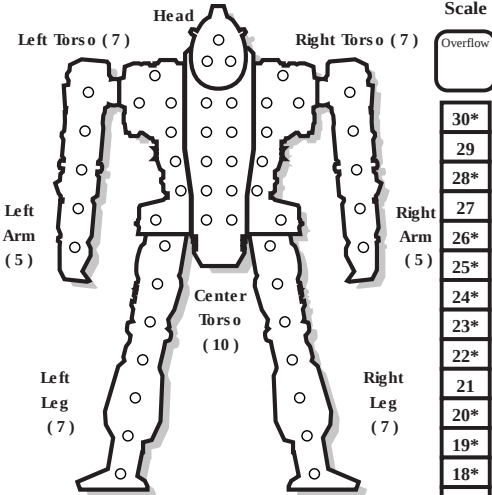


CRITICAL TABLE

1-3	Left Arm		Head		Right Arm	
	1. Shoulder		1. Life Support		1. Shoulder	
	2. Upper Arm Actuator		2. Sensors		2. Upper Arm Actuator	
	3. Lower Arm Actuator		3. Cockpit		3. Lower Arm Actuator	
	4. Hand Actuator		4. Endo Steel		4. Hand Actuator	
	5. Streak SRM 2		5. Sensors		5. Endo Steel	
4-6	6. Endo Steel		6. Life Support		6. Endo Steel	
	1. Endo Steel		Center Torso		1. Roll Again	
	2. Roll Again		1. XL Fusion Engine		2. Roll Again	
	3. Roll Again		2. XL Fusion Engine		3. Roll Again	
	4. Roll Again		3. XL Fusion Engine		4. Roll Again	
	5. Roll Again		4. Gyro		5. Roll Again	
1-3	6. Roll Again		5. Gyro		6. Roll Again	
	Left Torso		6. Gyro		Right Torso	
	1. XL Fusion Engine		1. Gyro		1. XL Fusion Engine	
	2. XL Fusion Engine		2. XL Fusion Engine		2. XL Fusion Engine	
	3. XL Fusion Engine		3. XL Fusion Engine		3. XL Fusion Engine	
	4. Double Heat Sink		4. XL Fusion Engine		4. Double Heat Sink	
4-6	5. Double Heat Sink		5. Targeting Computer		5. Double Heat Sink	
	6. Double Heat Sink		6. Targeting Computer		6. Double Heat Sink	
	1. Ammo (Streak SRM 2) 50		Engine Hits ○○○○		1. ER PPC	
	2. Endo Steel		Gyro Hits ○○○○		2. ER PPC	
	3. Endo Steel		Sensor Hits ○○○○		3. ER PPC	
	4. Endo Steel		Life Support ○		4. Endo Steel	
1-3	5. Endo Steel		Left Leg		5. Endo Steel	
	6. Roll Again		1. Hip		6. Endo Steel	
	Right Leg		2. Upper Leg Actuator		Damage Transfer Diagram	
	1. Hip		3. Lower Leg Actuator			
	2. Upper Leg Actuator		4. Foot Actuator			
	3. Lower Leg Actuator		5. Endo Steel			
4-6	4. Foot Actuator		6. Roll Again			
	5. Endo Steel					
	6. Roll Again					

INTERNAL STRUCTURE DIAGRAM

Endo Steel



HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 10 (20)
30	Shutdown	○
28	Ammo Exp, avoid on 8+	○
26	Shutdown, avoid on 10+	○
25	-5 Movement Points	○
24	+4 Modifier to Fire	○
23	Ammo Exp, avoid on 6+	○
22	Shutdown, avoid on 8+	○
20	-4 Movement Points	○
19	Ammo Exp, avoid on 4+	○
18	Shutdown, avoid on 6+	○
17	+3 Modifier to Fire	○
15	-3 Movement Points	○
14	Shutdown, avoid on 4+	○
13	+2 Modifier to Fire	○
10	-2 Movement Points	○
8	+1 Modifier to Fire	○
5	-1 Movement Points	○

Heat Scale

Overflow
30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
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0